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### **THE GLOBAL NETWORK OF PAYMENT FLOWS**

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# The Global Network of Payment Flows\*

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## Abstract

SWIFT (Society for Worldwide Interbank Financial Telecommunication) provides a network for financial institutions to send and receive information about financial transactions in the form of secure standardized messages. Here we analyze the global network created by flows of a particular type of SWIFT message, MT103, which represents a single customer credit transfer. MT103 is the most commonly-sent SWIFT message type and therefore may be a useful measure of global economic activity. We find that certain aspects of the MT103 networks are notably affected by global political and economic events; for example, we see a large reduction in links beginning in 2007 likely due to increased financial regulation, and we see a lasting effect of the financial crisis of 2007-2009 demonstrated by a reduction in the number of messages sent. At the same time, however, the underlying structure of the MT103 networks remains quite stable during the period of study. The networks are well-described by a tiered model also seen in many payment system networks, with a stable core of densely connected countries. In addition, the networks exhibit a strong community structure, the largest communities roughly corresponding to Europe, the former Soviet Union, and the United States plus much of Latin American and Asia. The United States is consistently the most important country in the networks according to various metrics. The empirical analysis conducted here not only increases our understanding of the SWIFT MT103 network in particular, but also may lead to improved modeling of financial systems in general.

## 1 Introduction

This paper describes and categorizes the global SWIFT interbank network defined by MT103 message exchanges. SWIFT (Society for Worldwide Interbank Financial Telecommunication) provides a network for financial institutions to send and receive information about financial transactions in the form of secure standardized messages. There are over 100 different types of SWIFT messages, corresponding to different types of financial transactions. MT103 (Single Customer Credit Transfer), is the most commonly-sent message type and instructs a funds transfer between clients of financial institutions.

Aggregated SWIFT MT103 messages have already been shown to be a good proxy for economic activity: The SWIFT Index (SWIFT, 2012) uses country-level message counts to nowcast and forecast GDP aggregated worldwide and for OECD countries and the European Union, as well as for the United States, United Kingdom, and Germany. Here we move beyond focusing on individual countries or groups of countries to study the entire MT103 network of transactions between countries. (For the remainder of this paper we will refer to the networks created by MT103 message flows simply as payment networks.) Several previous studies have applied network analysis to the payment systems of individual countries (e.g., Soramäki, Bech, Arnold, Glass, and Beyeler (2007) for payment flows in the US Fedwire system;

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Becher, Millard, and Soramäki (2008) for the UK interbank payment system; Pröpper, van Levyfeld, and Heijmans (2009) for the Dutch interbank payment system; and Embree and Roberts (2009) for the Canadian interbank payment system). To the best of our knowledge, this paper is the first network analysis of global payment flows. We apply methods from network theory to summarize and visualize the networks, as well as describe various aspects of their structure and identify the most important countries. In particular, we use the network measures size, order, connectivity, reciprocity, and clustering coefficient to describe the networks’ overall structure; we use arc survival to measure the stability of network structure over time; we use strong components, core-periphery modeling (Craig and von Peter, 2014), and the community detection methods proposed by Clauset, Newman, and Moore (2004) and Newman (2006) to classify the countries into meaningful subgroups; and we use degree, strength, and SinkRank (Soramäki and Cook, 2013) to identify important countries. The rest of this paper is organized as follows: Section 2 describes the network data and Sections 3 and 4 analyze complete and filtered versions of the networks, respectively, with analysis of network size and order, link values, messages sent, connectivity, reciprocity, arc survival, core-periphery structure and community detection, and various measures of the importance of individual countries in the networks. Section 5 concludes, and an Annex provides additional network visualizations of the most recent data.

## 2 Data

The data analyzed here consist of monthly counts of SWIFT MT103 messages sent between 1 January 2003 and 31 July 2013, aggregated at the country level. In total, the underlying data consist of nearly three billion messages exchanged among banks in a total of 231 countries. We analyze the number, rather than value, of messages sent because message counts have a longer time series available for analysis and also are more stable, in the sense that they do not depend on inflation or exchange rates. Moreover, counts are less affected by errors or anomalies than are values – a single high-value missing message could have a large effect on a value-based analysis, but is unlikely to have a meaningful effect on a count-based analysis. Only live traffic is included; all intra-institutional traffic is excluded; and data are corrected to account for infrastructure changes such as the introduction of new settlement systems or changes in the use of SWIFT messages. Because our interest is in the network created by transfers between countries, all within-country traffic is left out of all analysis.

The MT103 data form a directed network, with countries as nodes and messages sent between financial institutions as links: a link from country A to country B means that a financial institution operating in country A sent a SWIFT MT103 message to a financial institution operating in B. The number of messages sent is stored as a link property. Because different months have different numbers of working days, which affects the number of messages sent, monthly counts are divided by the number of working days to give an average message count per day. Different countries may have different holidays and therefore a different number of working days; for simplicity the average working days per month is used for all countries. We analyze each month as a distinct network, so that results form a time series.

## 3 Complete Networks

### 3.1 Basic Network Summary

We start by summarizing and comparing the size and order of the networks. A network’s order is equal to the number of nodes (i.e., number of countries), and size is equal to the number of links. The plot below shows the time series of number of nodes and number of links. The dashed line shows that the number of countries in the networks has been fairly steadily increasing, from 208 countries in January, 2003, to 224 countries by the beginning of 2012<sup>1</sup>. The solid line shows that the number of links rises and falls with an overall trend that was increasing until 2007 (reaching a maximum of 11048 links in March, 2007) and then began to decrease, with 2013 having a similar number of links as was seen in 2003. The minimum number of links was 9921, in February, 2003; thus the difference between the minimum

and maximum number of links is 1127, or 11%. The number of links tends to be higher in March and December and lower in January, February, and August. However, this pattern is not entirely regular. For example, there was a large peak in October, 2007 and a large dip in April, 2006. The decline in links starting in April, 2007 corresponds to the beginning of the financial crisis; for example, on April 2, 2007, the subprime lender New Century Financial Corporation filed for Chapter 11 bankruptcy protection.

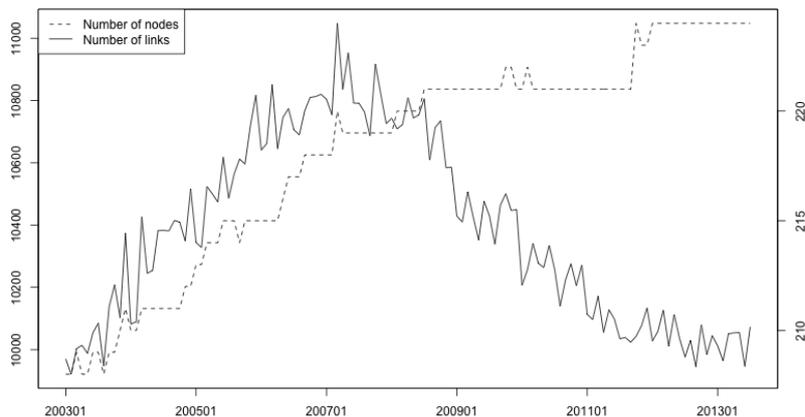


Figure 1: Size and order in complete payment networks.

To further investigate the change in number of links, we consider in detail three distinct periods: March, 2003, at the beginning of the series when number of links was low; March, 2007, when the number of links was at its peak; and March, 2013, when the number of links had decreased to near starting levels. Because of seasonal patterns in number of messages and number of links, we keep the calendar month constant for these periods. An analysis of links in these three periods suggests two separate processes may explain the shape of the link distribution. When comparing March, 2003 with March, 2007, growth came mainly from the addition of new countries to the networks and the expansion of developing countries such as Chad, Congo, and Tajikistan. Of the 1054 links gained during this period, in 74% one (or both) of the countries was either not present in March, 2003 or rated as medium or low on the United Nations Human Development Index (Watkins, 2007). When comparing the links present in March, 2007 with those present in March, 2013, many of the links lost involved offshore banking centers such as the Bahamas, Cook Islands, and Andorra. Of the 990 links lost during this period, 80% involved at least one country listed as an offshore financial center by at least one of the IMF, FSI (Financial Secrecy Index), or OECD<sup>2</sup>. The decline in links, and in particular links to offshore centers, was likely due to increased banking regulation, driven largely by the United States and known as “derisking” (The Economist, 2014). The French bank BNP Paribas recently agreed to pay an 8.9 billion USD fine for violating United States sanctions against Sudan, Cuba, and Iran (Ax, Viswanatha, and Nikolaeva, 2014); the average degrees of Sudan, Cuba, and Iran decreased by 10%, 11%, and 38%, respectively, following the peak period. A white paper by SWIFT (2011) discusses the financial impact of increased regulation on the banking industry and having “Fewer but deeper relationships.”

### 3.2 Messages per Link

The distribution of link values in the payment networks, as in many financial networks, is highly skewed. Most links have less than 3 messages, while the largest links typically exchange between 150000 and 250000 messages. Soramäki *et al.* (2007) found that the number of payments per link in the Fedwire Funds Service, the United States interbank payment network, followed an approximate power law distribution. However, in our case none of the common long-tailed distributions for continuous variables consistently fit the link values well: The plots below show fitted power law, lognormal, and exponential distributions for three networks: the black curves are the empirical distribution of link values and the red lines the fitted distribution. Parameters were estimated using maximum likelihood, with a lower bound estimated using a Kolmogorov-Smirnov test Clauset, Shalizi, and Newman (2009); that is, the estimated distribution is fit only for values larger than the lower bound. The tail of the link distribution in February, 2003, does closely follow an exponential distribution, but in the other months the tails are fatter than those of an exponential. On the other hand, the tails are consistently more narrow than a power law or lognormal distribution.

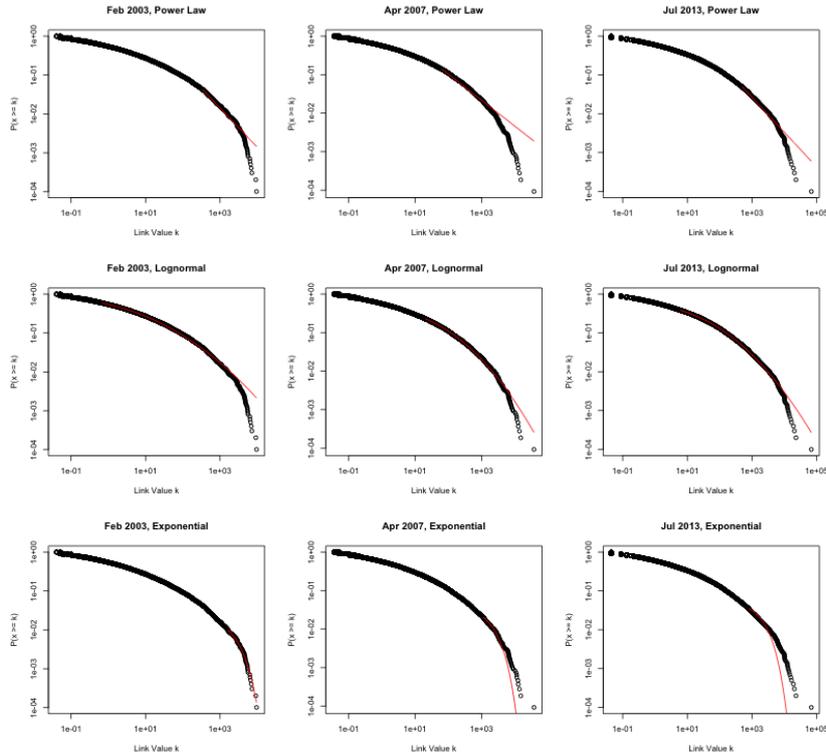


Figure 2: Distribution of messages per link for three months of complete payment networks: empirical and fitted parametric distributions.

In addition to categorizing their marginal distribution, we are also interested in exploring the economic and demographic factors that drive the number of payments exchanged between two countries. Using linear regression models, we found that the GDP of the sending and receiving countries and various

demographic information relating the sending and receiving countries is related to number of messages sent, and that these factors explain a large portion of the variability in number of messages sent. For simplicity, we only modeled data from the most recent network (July, 2013). For that network, we fit a linear regression model with log link value as the outcome and predictors as the 2013 log GDP of the sending country, 2013 log GDP of the receiving country, the distance between the sending and receiving countries' capital cities, and indicators for whether the sending and receiving countries share a common official language, a colonial past<sup>3</sup>, or were once in the same country<sup>4</sup>. The results are summarized in the table below.

|                                 | Estimated coefficient | Standard error | Test statistic | p-value |
|---------------------------------|-----------------------|----------------|----------------|---------|
| Intercept                       | -5.142                | 0.106          | -48.4          | <2e-16  |
| log(sender GDP)                 | 0.705                 | 0.012          | 57.9           | <2e-16  |
| log(receiver GDP)               | 0.711                 | 0.012          | 60.4           | <2e-16  |
| Distance between capital cities | -1.759e-04            | 6.068e-06      | -29.0          | <2e-16  |
| Common official language        | 1.119                 | 0.067          | 16.6           | <2e-16  |
| Colonial past                   | 1.608                 | 0.127          | 12.7           | <2e-16  |
| Once same country               | 1.750                 | 0.170          | 10.3           | <2e-16  |

Table 1: Summary of regression model using economic and demographic variables to predict link values.

We find that all the above coefficients are statistically significant at the 5% level. The estimated coefficients on the GDP of the sending and receiving countries are quite similar and can be interpreted as elasticities, indicating that a 1% increase in the sending or receiving country's GDP is associated with a 0.7% increase in the number of messages sent. That is, countries with higher GDP tend to send and receive more messages than countries with lower GDP. Notably, a 1% increase in both the sending and receiving countries' GDP is associated with a greater than 1% increase in the number of messages sent. An interaction term between sender GDP and receiver GDP, which would indicate that links between two countries both with high GDP are even higher than would be predicted by the two countries' individual GDPs, was not statistically significant. The negative coefficient on the distance between capital cities indicates that countries that are physically closer tend to exchange more messages. The positive coefficients on the remaining predictors indicate that countries that share a common language or a colonial past or were once part of the same country are all more likely to exchange more messages. Taken together, we see that the richer and the "closer" (in several different senses) two countries are, the more messages they tend to exchange. The adjusted  $R^2$  for this model is 0.42, meaning that 42% of the variability in link value is explained by its relationship with these explanatory variables. Although this model is unlikely to be useful for providing accurate forecasts, it does explain nearly half the variability in link values with only a few predictors, and sheds light on how wealth and demographics relate to payment traffic. Considered alone, the sending and receiving countries' GDPs explain 30% of the variability in link value. Considering only the demographic factors, we can see from the estimated coefficients that a shared colonial past or having belonged to the same country each contributes about 50% more to the link value than a shared official language.

### 3.3 Total Messages Sent

Total messages sent refers to the average daily message count summed over all countries in each month. The average number of daily messages sent (per month) is 1,151,282, and its trend is steadily increasing, as shown in the plot below. The number of messages per month shows strong seasonal variation, with regular peaks in December and troughs in August, and an average annual growth rate of 7.1%.

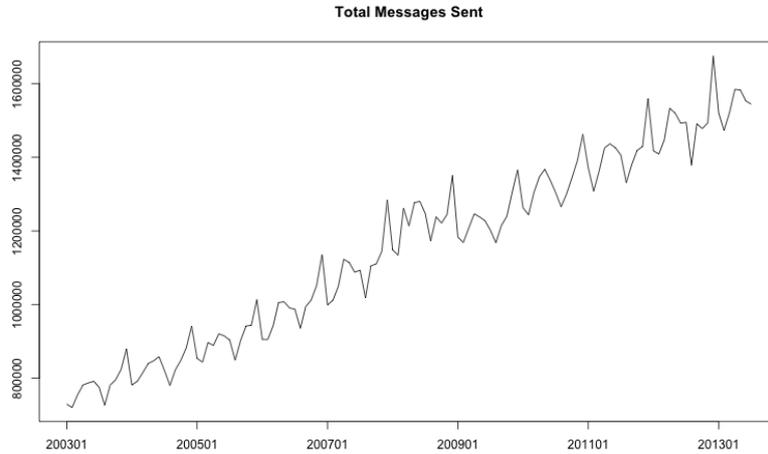


Figure 3: Total messages sent in complete payment networks.

To further analyze the seasonal component in the monthly message counts, we perform a seasonal-trend decomposition analysis (Cleveland, Cleveland, McRae, and Terpenning, 1990). This analysis uses loess (Cleveland, 1979; Cleveland and Devlin, 1988), a form of nonparametric smoothing, to decompose a time series into a seasonal component, an overall trend, and an error component. The figure below shows all of these components, as well as the data series itself. We can see that the seasonal trend consists of a large peak in December and a smaller peak in April, as well as a large dip in August and a smaller dip in January and February. The overall trend is increasing, bar for the period of the financial crisis in 2008. We found similar trends and seasonal patterns when limiting to the number of messages sent by certain groups of countries, in particular the larger communities detected in Section 4.3.

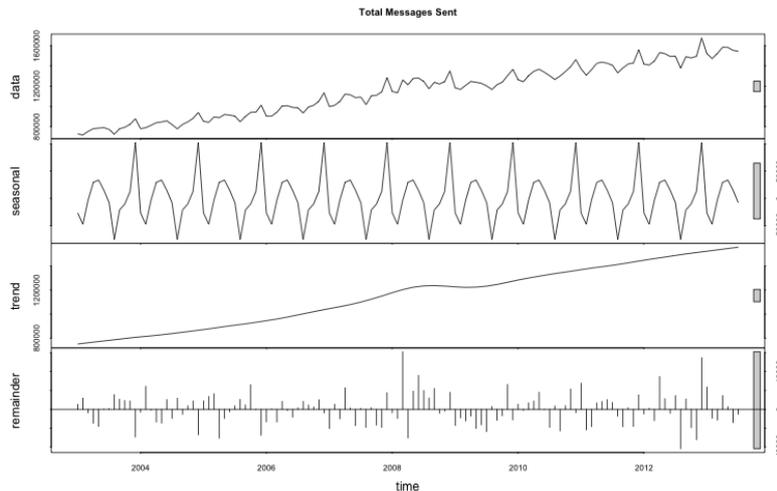


Figure 4: Total messages sent in complete payment networks, seasonal-trend decomposition analysis.

To investigate the impact of the financial crisis, we consider the monthly message counts in two disjoint periods: before the financial crisis (January, 2003 - May, 2008) and after the financial crisis (July, 2009 - July, 2013). In each of these periods we fit a linear model with log message count as the outcome and time (in months since January, 2003) and dummy variables for calendar months as predictors. With the pre-crisis data, the model explains 98% of the variability in monthly message counts and the coefficient on time is equal to 0.0074 and statistically significantly different from zero ( $p < 2e-16$ ). With post-crisis data, the model explains 97% of the variability in monthly message counts and the coefficient on time is equal to 0.0048 and also significantly different from zero ( $p < 2e-16$ ). Although the coefficient is lower after the financial crisis than it was before, testing for equality of the coefficient on time in the two models yields a t-test statistic is equal to 0.54 and the two coefficients are not significantly different from each other ( $p > 0.5$ ). Therefore we cannot conclude that message growth is significantly slower after the crisis than it was before. With that in mind, we include both pre- and post-crisis data into a single model, again with log message count as the outcome and time and month as predictors, as well as an additional predictor indicating whether each observation was pre- or post-crisis. The combined model explains 99% of the variability in monthly message counts, and the estimated coefficient on the indicator for post-crisis observations is equal to -0.057 and is statistically significant ( $p < 0.00001$ ). The interpretation of this result is that message counts are on average 5.5% lower ( $1 - e^{-0.057} = 0.055$ ) post-crisis than they would have been had the pre-crisis trend continued unabated throughout the entire period.

## 4 Filtered Networks

For the rest of this paper, we will analyze two filtered versions of the networks that are more suitable to time series analysis and uncovering large-scale structure. The first consists of all countries that exist in all networks; that is, we drop those countries that are missing from any of the networks. There are 203 countries present in all networks; dropping the other 28 countries that are only present in some of the networks leaves 96% of the links and 99% of the value from the complete data. We refer to this network of 203 countries as the 99% network. In the second network, we filter out the smallest countries

(in terms of total messages sent and received) so that 95% of the messages are retained. We refer to this network as the 95% network. Because of the highly skewed distribution of link values, dropping 5% of the value amounts to dropping 50% of the links themselves. The 95% network has 95 countries, all present in each network.

## 4.1 Basic Network Summary

### Size and Connectivity

A network's *connectivity* is equal to  $\text{size} / \text{order}(\text{order} - 1)$ , and measures how densely connected the nodes are. The maximum possible connectivity is one, which corresponds to a complete network, i.e., a network in which each node is linked to every other node. Because order (number of countries) is the same for all filtered networks, size and connectivity differ only by a scale constant and so can be visualized with a single line chart. The plots below shows the time series of size and connectivity in the filtered networks, with the left axis indicating size and the right axis indicating connectivity. The trend for the 99% network is similar to that seen in the complete data, increasing until early 2007 and then decreasing. However, in the 99% network size levels off at a lower value than was seen at the beginning of the series; whereas with complete data the size at the beginning and end of the series is similar. Size in the 95% networks is about 50% lower than in the 99% networks. The 95% networks follow a similar trend, although size begins to decrease slightly earlier in the 95% networks, and a large drop in size at the end of 2008 is more prominent in the 95% networks. The 99% networks are much sparser than the 95% networks, with average connectivity equal to 0.242 (range: 0.229 - 0.256) in the 99% networks and 0.608 (range: 0.582 - 0.634) in the 95% networks.

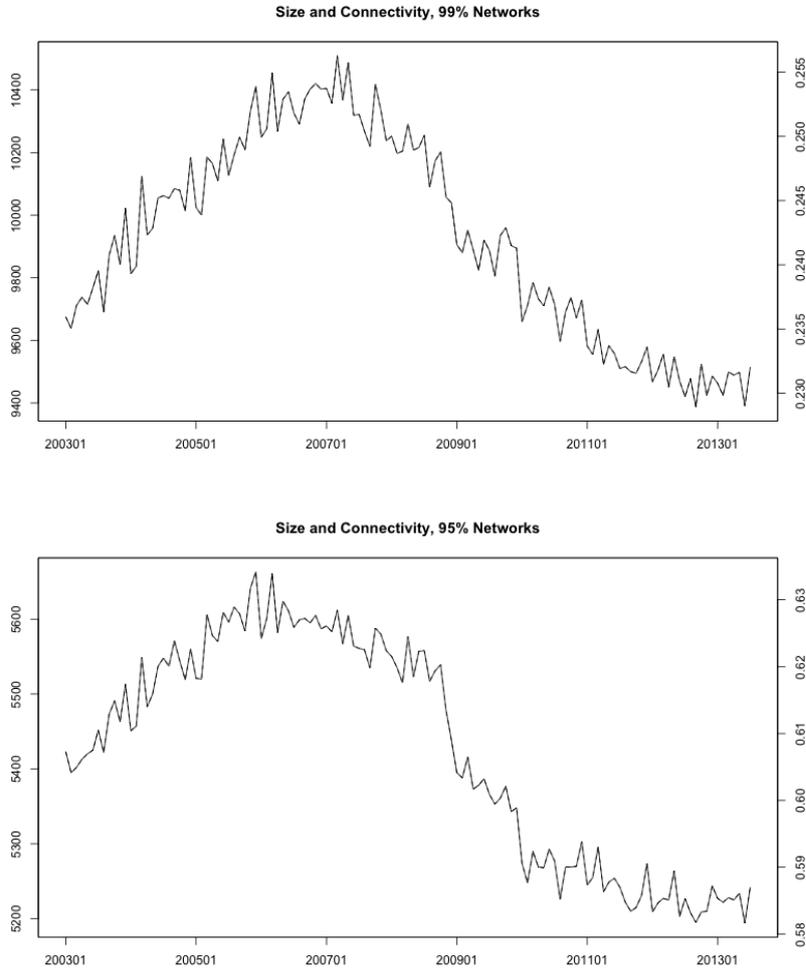


Figure 5: Size (left axis) and connectivity (right axis) in filtered payment networks. Note that size and connectivity differ by a scale constant, and so can be displayed as a single line chart with two vertical axes.

### Reciprocity

A node's reciprocity is the proportion of its outgoing links that have the corresponding incoming link, optionally weighted by any numeric node property. Here we calculate each node's reciprocity weighted by messages sent. Reciprocity is extremely high in both filtered networks, with mean equal to 98% in the 99% networks and 99% in the 95% networks. Reciprocity close to one means that there are very few outgoing links without the corresponding incoming links. In other words, there are few one-way relationships between countries: If a country sends messages to another country it usually also receives messages from that country.

## 4.2 Network Structure

### Arc Survival

First we examine the stability of the networks in terms of their links. Arc survival is the proportion of links from the previous network that exist in the current network, for example, the proportion of January, 2003 links that exist in the February, 2003 network. If all networks in the series had all the same links, arc survival would be equal to one for all networks. The plot below shows that arc survival is quite high in both networks (96.2% on average in the 95% networks and 93.6% on average in the 99% networks), and increasing slightly over time. The slight increase in arc survival is especially interesting given the fact that the number of links in both networks is decreasing during most of this period, and suggests that as the networks contract their structure gets more stable. Moreover, in random networks of fixed size, arc survival is on average equal to connectivity; in the payment networks arc survival is significantly higher than connectivity (see *Size and Connectivity* in Section 4.1).

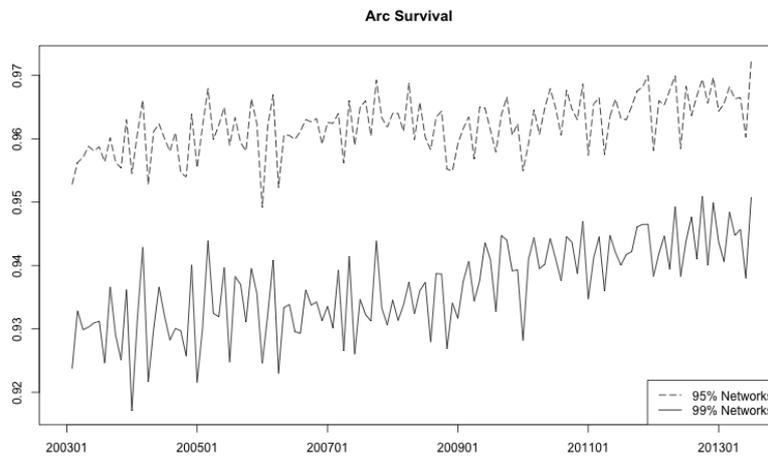


Figure 6: Arc survival in filtered payment networks.

### Link Distribution

In both the 95% and 99% networks, the link distribution is highly right-skewed. The histograms below show that even on the log scale the link distribution remains skewed to the right.

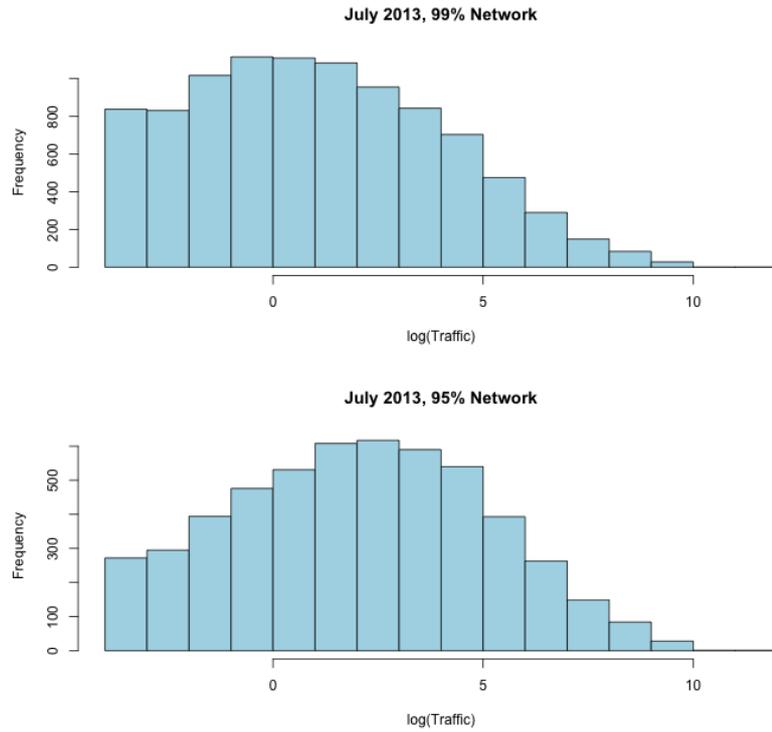


Figure 7: Link distribution for one month of filtered payment networks, log scale.

As with the complete data networks (see Section 3.2), the link distributions of the filtered networks are not well-approximated by any of the common long-tailed distributions. In most networks the link distribution has narrower tails than a power law or log normal distribution, but fatter tails than exponential. The plots below show these three distributions fitted to the most recent network's link distribution for both the 95% and 99% network.

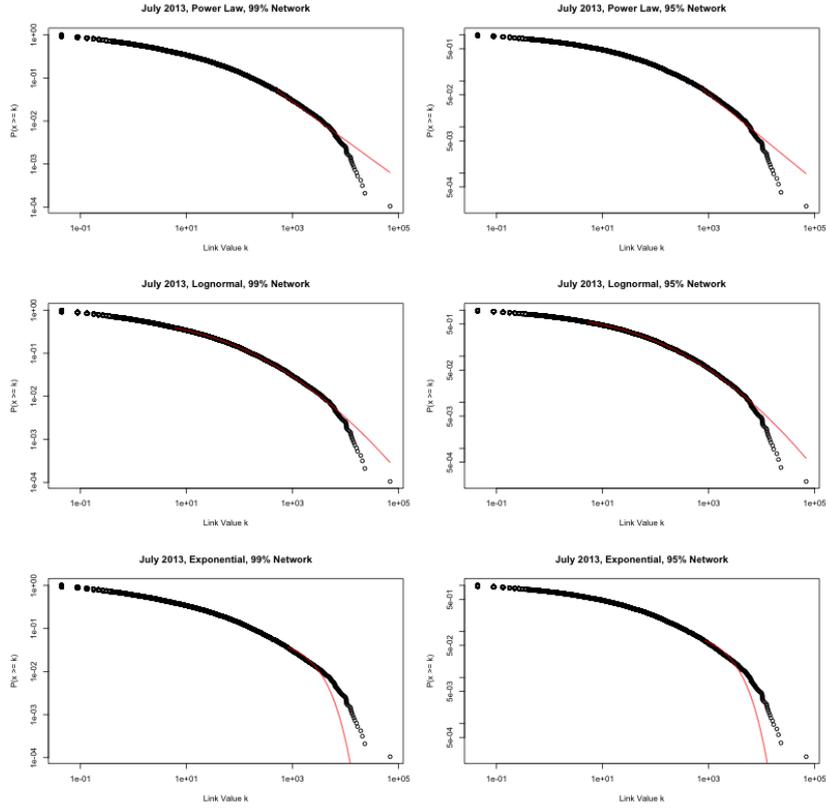


Figure 8: Distribution of messages per link for most recent filtered payment networks: empirical and fitted parametric distributions.

### Core-Periphery Structure

Craig and von Peter (2014) introduced the idea of a core-periphery or tiered structure in banking systems. A perfect core-periphery system has the following features.

- Core nodes are linked to all other core nodes.
- All core nodes are linked to at least one periphery node.
- Periphery nodes are not linked to any other periphery nodes.

In practice, financial systems rarely follow a perfect core-periphery structure; however, the classification of institutions as core and periphery has proved a useful generalization. Both the 99% and the 95% networks follow an approximate core-periphery structure, with an average error rate of 10.8% (range: 10.2% - 11.6%) for the 99% networks and 6.8% (range 6.3% - 7.4%) for the 95% networks. These error rates are in fact lower than that reported by Craig and von Peter (2014) for the German banking network (12.2%) in the original Core-Periphery paper, and also lower than the average 17.1% error rate reported for the Korean banking system Baek, Soramäki, and Yoon (2014). Thus the core-periphery model fits both filtered payment networks quite well.

In the 99% networks there are on average 60 countries (30% of total) in the core (range: 57 - 63, or 28% - 31%). In the 95% networks there are on average 54 countries (57% of total) in the core (range: 51

- 57, or 54% - 60%). Moreover, the core is quite stable in both series of networks. Of the 69 countries that are ever classified as core in the 99% networks, 50 are classified as core in every single network<sup>5</sup>, and another 11 are classified as core in over half the networks<sup>6</sup>. Of the 64 countries that are ever classified as core in the 95% networks, 44 are classified as core in every single network<sup>7</sup> and another 10 are classified as core in over half the networks<sup>8</sup>. The 44 countries that are always classified as core in the 95% networks are also always classified as core in the 99% networks. The plot below shows the number of nodes in the core over time. We see that both types of networks have the same basic trend: The core slightly increases in size at the beginning of the series, briefly levels off and then starts to decrease at the end of 2008, with fewer core nodes at the end of the series than at the beginning.

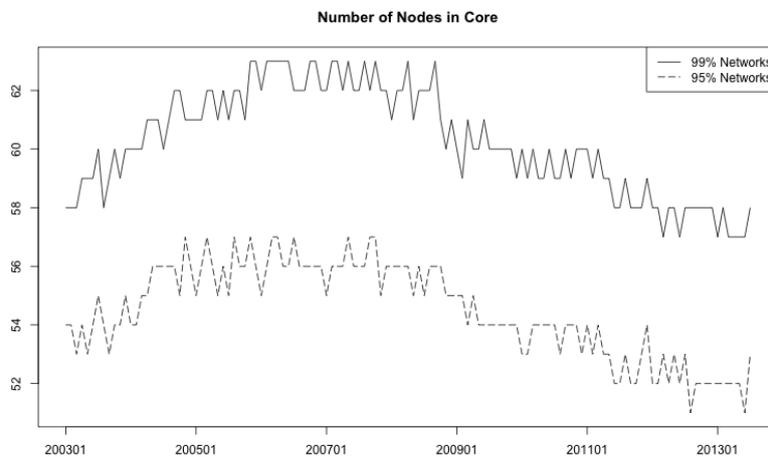


Figure 9: Number of countries classified as core, filtered payment networks.

The map below shows the July, 2013, classification of countries as core or periphery in the 99% network, with core countries colored blue and periphery countries colored green. The core consists of most European countries along with the United States, Canada, Australia, China, Japan, Hong Kong, South Africa, Morocco, Saudi Arabia, Israel, India, and several southeast Asian countries.



Figure 10: July, 2013 core-periphery classification, 99% network. Core countries are colored blue and periphery countries are colored green.

The map below shows the July, 2013 core-periphery classification for the 95% network, with notably fewer countries. All countries classified as core in the 95% network are also classified as core in the 99% network. Countries classified as core in the 99% network but not the 95% network are Bulgaria, Gibraltar, Isle of Man, Mauritius, and the Philippines. In both the 95% and 99% networks, nearly all Latin American and African countries are classified as periphery.

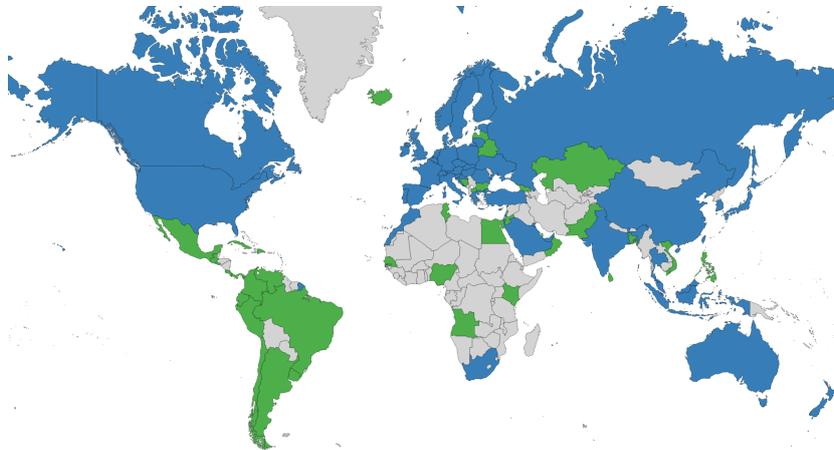


Figure 11: July, 2013 core-periphery classification, 95% network. Core countries are colored blue and periphery countries are colored green.

Because there are so many links between countries, it is impossible to show them all in a single visualization of moderate size. In order to show a smaller number of the most meaningful links, we compute the maximum-spanning tree, analogous to the minimum-spanning tree (West, 1996) commonly used in graph theory. A network's maximum-spanning tree (maxST) is the spanning tree (i.e., a subnetwork

that contains all the nodes of the original network and is a tree) and whose sum of link weights is greater than for any other spanning tree within the network. We first symmetrize the network, by replacing any bi-directional links between countries with a single link whose weight is equal to the sum of the traffic between them in both directions. We then calculate the maxST using number of messages as the link weight. The visualizations below show the maxST links superimposed on the map, with countries again colored by their core-periphery classification. We also see that, as expected with a core-periphery network, most periphery countries are primarily linked with core countries, while core countries tend to have more links and be linked to both core and periphery countries. In addition, maxSTs have the property that each node is linked to its strongest connection; i.e., the strongest link associated with each node is in the maxST. Therefore any node with more than one link in the maxST is the strongest link for some other node in the network. The countries with more than one link in the maxST tend to be regional “hubs;” for example, New Zealand’s strongest link is with the United States, and it is also a South Pacific hub with links to the Cook Islands and Western Samoa. The hub countries in the 99% network are Australia, Belgium, Canada, China, Denmark, France, Germany, Hong Kong, India, Mauritius, Norway, New Zealand, Russia, Saudi Arabia, Senegal, South Africa, Spain, Sweden, United Arab Emirates, the United Kingdom, and the United States. Of these hubs, the United States and Germany are clearly the most central, with Germany linking to most European countries and the United States linking to most of the rest of the world. Also interesting is Senegal, which acts as a strong African hub with links to Burkina Faso, Benin, Ivory Coast, Mali, Niger, and Togo, as well as France. In addition, Saudi Arabia acts as a hub to the Indian subcontinent, with links to India, Bangladesh, and Sri Lanka. The map below shows the 99% network with maximum spanning tree links.



Figure 12: July, 2013 core-periphery classification plus maximum spanning tree, 99% network.

The map below shows the 95% network with maximum spanning tree links. The hub countries in the 95% network are Belgium, France, Germany, India, Russia, Saudi Arabia, Spain, Sweden, the United Kingdom, and the United States.



Figure 13: July, 2013 core-periphery classification plus maximum spanning tree, 95% network.

#### Strong Components

A network is strongly connected if there is a directed path from each node to every other node. All of the 95% networks are strongly connected, while only 16 of the 99% networks are. Networks that are not strongly connected can be divided into components, each of which is strongly connected; these so-called strong components are typically ordered by decreasing number of nodes. Although the 99% networks are mostly not strongly connected, the largest strong component makes up the vast majority of each network. In all networks at least 200 (98.5%) of the 203 nodes are in the largest strong component; the nodes not in the largest strong component are always alone in their own component. The figure below shows that that the number of nodes in the largest strong component (99% networks) has been slightly decreasing over time. None of the nodes classified as core in the core-periphery classification are ever not in the largest strong component.

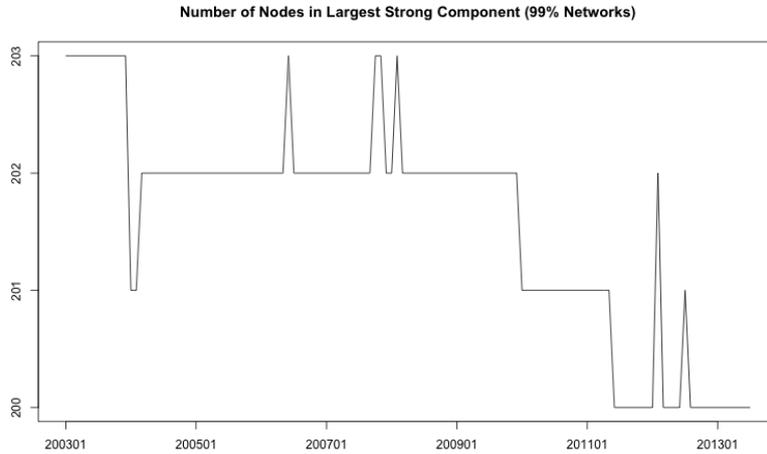


Figure 14: Number of nodes in largest strong component, 99% networks.

### 4.3 Substructures

#### Clustering Coefficient

Another way to characterize the structure of a network is with the *clustering coefficient*. At the network level the clustering coefficient measures the proportion of node pairs sharing a common neighbor that are themselves linked. In a random network, the clustering coefficient is on average equal to the connectivity. The figures below shows that both the 99% and 95% networks' clustering coefficients have been mostly decreasing over time, and that both both networks' clustering coefficients follow a similar trajectory. In both types of network the clustering coefficient is higher than would be expected in a random network (as connectivity ranges from 0.229 to 0.256 in the 99% networks and from 0.582 to 0.634 in the 95% networks; see *Size and Connectivity* in Section 4.1).

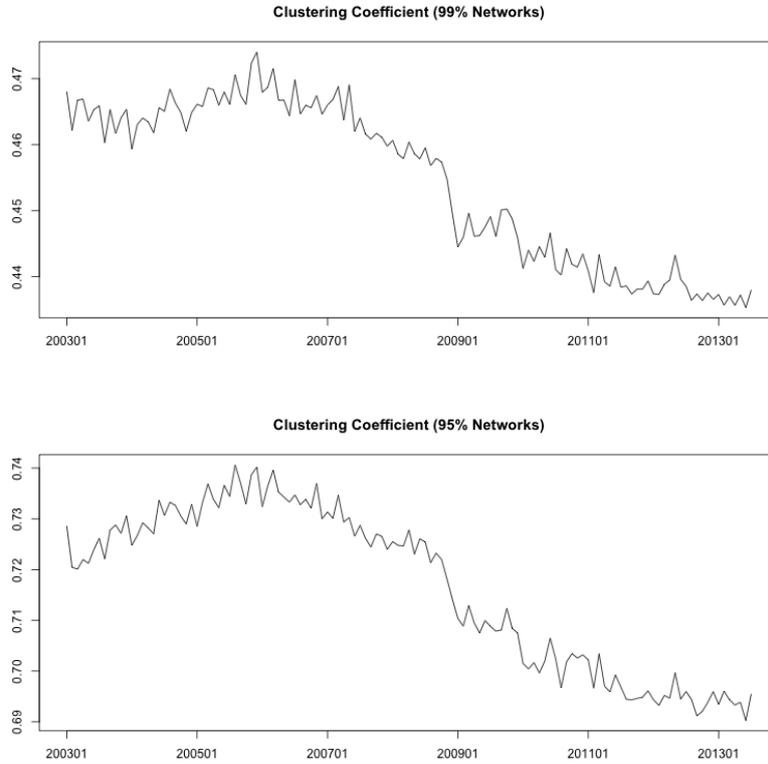


Figure 15: Clustering coefficient, filtered payment networks.

The clustering coefficient can also be calculated at the node level, in which case it is equal to the ratio of the number of observed links between the node's neighbors to the number of possible arcs between neighbors. In both the 99% and 95% networks, the node level clustering coefficient has a strong relationship with node degree; that is, the number of links the node has. The plot below shows the relationship between out-degree (number of outgoing links) and node level clustering coefficient in the most recent network, July 2013. The relationship is similar for the other networks. The relationship seen here between clustering coefficient and degree, where nodes with higher degree have a lower clustering coefficient, is typical for a core-periphery network. The nodes with low degree tend to be on the periphery, and are thus linked mostly to core nodes who are strongly linked among themselves. The nodes with high degree tend to be in the core, and are thus linked to both core and periphery nodes; there are typically more periphery nodes than core nodes and periphery nodes are rarely linked among themselves, thus the lower clustering coefficient.

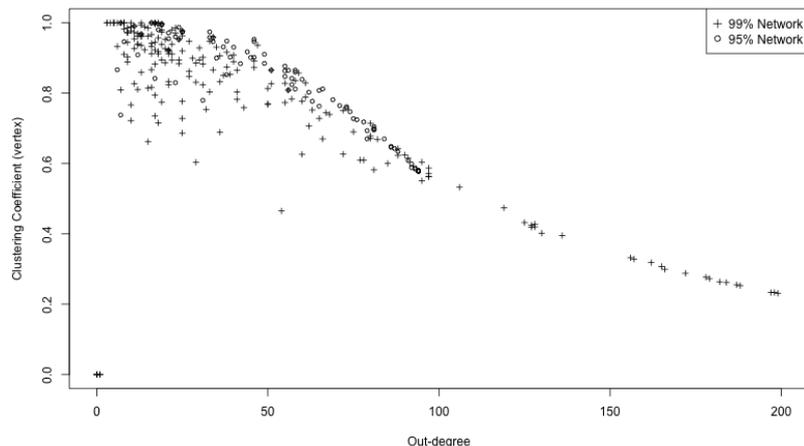


Figure 16: Relationship between degree and vertex-level clustering coefficient, filtered payment networks.

### Community Detection

Large networks can often be grouped into sub-networks or communities such that nodes are more densely linked within communities than between communities. Such communities are of interest because they help explain a network's internal structure and the nodes within a community are often more similar to each other than to nodes in different communities. For payment data, communities represent countries that are densely linked and therefore might best be managed or regulated jointly.

We perform community detection using the modularity-based algorithm proposed by Clauset *et al.* (2004), with links weighted by number of messages sent. Modularity compares the proportion of links within communities to the proportion of links between communities, and the Clauset, Newman, Moore algorithm aims to find the partition of nodes into communities such that modularity is maximized. It is important to note that this community detection algorithm does not require specification of the number of communities, and may group all nodes into a single community if the network does not in fact exhibit a community structure.

We begin by describing the community structure of the 95% networks. Although there are changes in the community structure from month to month, the communities are fairly stable over time, bar the emergence of one community and disappearance of another. The networks have between two and five clusters, with the three largest clusters always containing at least 91 of the 95 countries in the networks. The largest cluster consistently consists of the large non-European economies (the United States, Australia, Canada, China, Hong Kong, and Japan) as well as most Latin American and several Asian countries, while the second largest cluster consists primarily of European countries plus Morocco, Tunisia, Senegal, and often South Africa. For most of 2003, the third largest cluster consists mainly of Scandinavian countries (Iceland, Denmark, Norway, and Sweden, plus Finland, Estonia, and sometimes Lithuania). In November, 2003 these countries join the European cluster, with the exception of Lithuania which is in its own cluster for five consecutive months. Starting in May, 2004, we see the emergence of a new cluster of former Soviet republics, which always contains Russia, Ukraine, Belarus, and Kazakhstan, as well as sometimes Georgia, Estonia, Latvia, and/or Lithuania. Other small clusters that emerge briefly and disappear consist of Bangladesh, Bahrain, Kuwait, the Philippines, Qatar, and Saudi Arabia (May, 2006); Colombia and Venezuela (September, 2008); and Bangladesh and Kuwait (November, 2008; September, 2009; November, 2009; and January, 2010). In addition, six countries are sometimes classified

into communities of only a single country. These countries are Angola (classified in a community by itself in 27 networks), Cyprus (1 network), Lithuania (7 networks), Mauritius (7 networks), Nigeria (10 networks), and Venezuela (19 networks). Countries tend to be classified in communities by themselves when they exchange messages nearly equally with two of the larger clusters, typically the European cluster and the United States cluster. The map below shows the countries colored by their community assignment in the most recent (95%) network.

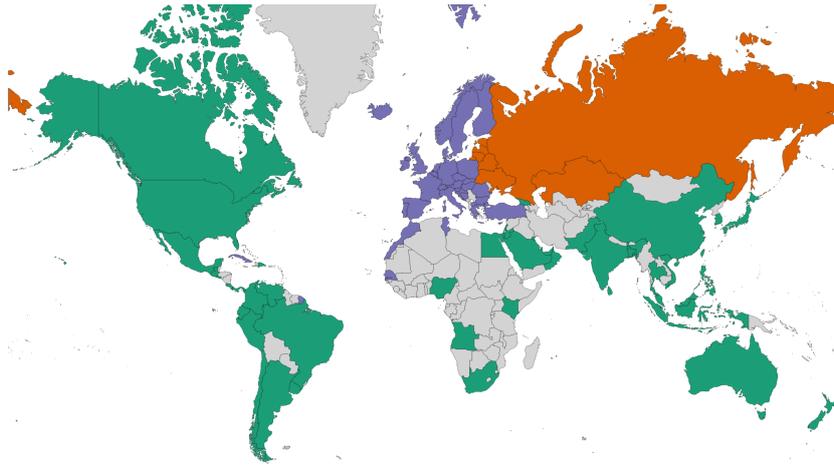


Figure 17: Clauset-Newman-Moore community detection results, 95% network, July, 2013.

The 99% networks have many more clusters than the 95% networks, sometimes as many as 20. However, the large number of clusters is due mainly to more countries being classified in clusters by themselves. The number of clusters with more than two countries in the 99% networks ranges from four to seven. As with the 95% networks, the largest two clusters comprise most of the countries in the 99% networks and consist generally of a European cluster and a United States-centered non-European cluster. The 99% networks also have a Scandinavian cluster that disappears during the first year and a former Soviet cluster that appears shortly after. The primary difference between the 99% and 95% clusters is the existence of several African clusters; these African countries were either not present in the 95% networks or usually in the large non-European cluster. One African cluster (colored pink in the map below) is present in every network and always contains Burkina Faso, Benin, Ivory Coast, Mali, Niger, and Togo; this cluster also contains Cameroon, Equatorial Guinea, Gabon, Guinea, Senegal, and Chad in more than half of the networks. In addition, early in the series was a stable southern African cluster, which began to decay starting in August, 2005. In 2006 South Africa was classified with the European countries, and starting in 2007 was typically classified in the large non-European cluster. March, 2007 was the last appearance of this southern African cluster; since then these countries have been in the large non-European cluster. The map below shows clustering results from the 99% July 2013 network. In addition to the appearance of the African cluster, the former Soviet cluster now contains additional former Soviet republics that were not present in the 95% network (Armenia, Azerbaijan, Kyrgyzstan, Moldova, Tajikistan, and Uzbekistan), as well as North Korea. Not easily visible on the map is the Caribbean cluster of Saint Lucia and Montserrat. In addition, seven countries (Burundi, Guinea, Guadeloupe, St Pierre and Miquel, Sierra Leone, Suriname, and Turkmenistan) were classified as solo clusters and are colored white.

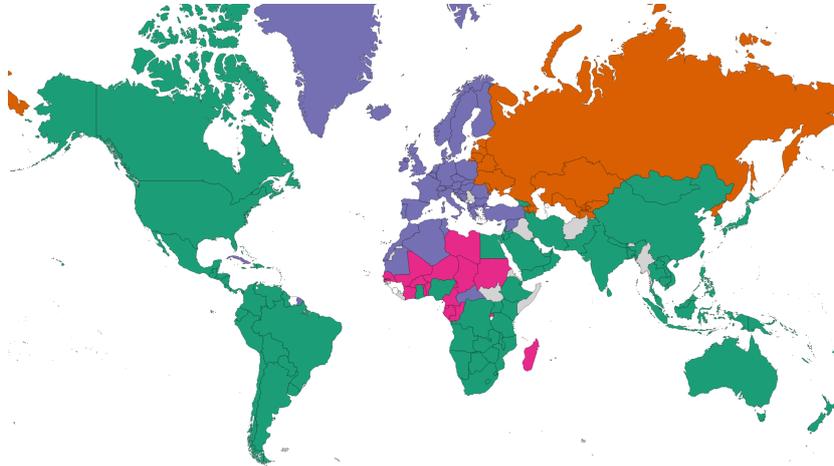


Figure 18: Cluset-Newman-Moore community detection results, 99% network, July, 2013.

Another popular method for community detection is the algorithm proposed by Newman (2006). Newman clustering also aims to find the community partition that maximizes modularity, using a slightly different algorithm. Newman clustering tends to find coarser versions of the communities found by Cluset-Newman-Moore clustering. In 53 of the 95% networks and in 41 of the 99% networks, the Newman algorithm finds only two communities, which roughly correspond to the European community found by Cluset-Newman-Moore clustering and all other countries together in a single community. In addition, in both the 95% and 99% networks, the Newman algorithm often finds a cluster of Middle Eastern countries plus often India, Pakistan, Bangladesh, and Sri Lanka, and sometimes Indonesia and the Philippines, that was rarely present in the Cluset-Newman-Moore results.

#### 4.4 Flow and Centrality

There are many ways to measure the centrality or importance of nodes in a network. Here we consider simple local measures, degree and strength, as well as the SinkRank (Soramäki and Cook, 2013) metric, which is based on modeling the flows of messages through the entire system.

##### Degree and Strength

A node's degree is equal to the number of links it has; in-degree refers to the number of incoming links and out-degree the number of outgoing links. In terms of the payment networks, a country's out-degree is the number of countries it sent messages to, and its in-degree is the number of countries it received messages from. In the filtered payment networks, degree is not a particularly useful metric for measuring the importance of different countries because it does not distinguish very well among them. For example, in the 95% networks at least seven countries have the highest possible out-degree in every network.

A more useful measure of countries' importance in the payment networks is strength, which refers to degree weighted by some link property. Here we calculate strength weighting links by number of messages; that is, out-strength is a country's total number of outgoing messages and in-strength is the total number of incoming messages. Strength is extremely right-skewed in both the 99% and 95% networks, with the top 5 countries comprising approximately 50% of volume for both in- and out-strength.

The countries with highest strength are quite similar in the 99% and 95% networks. The United States is always the most important country measured by strength, with the highest in- and out-strength

in every network. The top three countries by out-strength are always the United States, United Kingdom, and Germany; by in-strength the top two countries are always Germany and the United States, and the 3rd largest country is always either China or the United Kingdom. Other countries ever in the top five for out-strength are Switzerland, France, Hong Kong, the Netherlands, and Saudi Arabia. Other countries ever in the top five for in-strength are France and Italy.

### SinkRank

Unlike degree or strength, which measure centrality using only a node's immediate neighbors, the SinkRank metric bases centrality on the entire network structure. SinkRank was originally developed to measure the importance of banks in payment systems and is based on the idea of absorbing nodes or *sinks*. SinkRank measures the speed at which a unit of funds anywhere in the network reaches the sink node. The faster the unit can reach it, the more important the node is and the higher its SinkRank. In particular, a node's SinkRank is the inverse of the expected number of steps made in a random walk on the network before reaching the node. In the context of SWIFT networks, a country's SinkRank can be interpreted as a measure of how vulnerable the global system is to a disruption within that country. Countries with higher SinkRank are more central, because they have greater potential to disturb the entire system.

Like degree and strength, SinkRank is highly right-skewed with a few large values and many much smaller values. The plot below shows the histogram of SinkRank values from the 99% network of July, 2013. The four largest values correspond to the United States, Germany, the United Kingdom, and China.

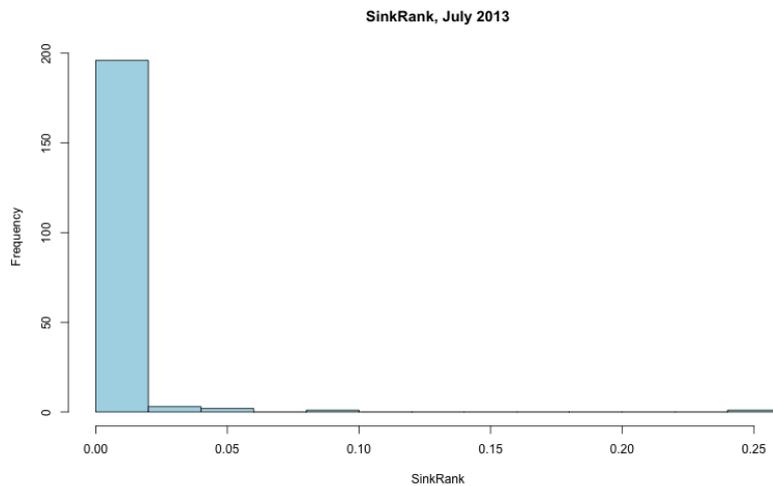


Figure 19: SinkRank, July, 2013, 99% network.

As with strength, SinkRank results are similar for the 99% and 95% networks and the United States is always the most central country measured by SinkRank. In all networks Germany has the second highest SinkRank, and either the United Kingdom or China has the third highest. Other countries that are ever in the top five are France, Hong Kong, and Italy, with France tending to be ranked higher in the 99% networks, and Hong Kong and Italy ranked higher in the 95% networks. The figure below shows how SinkRank has changed over time for the seven countries whose SinkRank is ever in the top 5. In addition to the extreme importance of the United States, we see that SinkRank has been in slight but steady decline for France and Italy and has been increasing for China and Hong Kong.

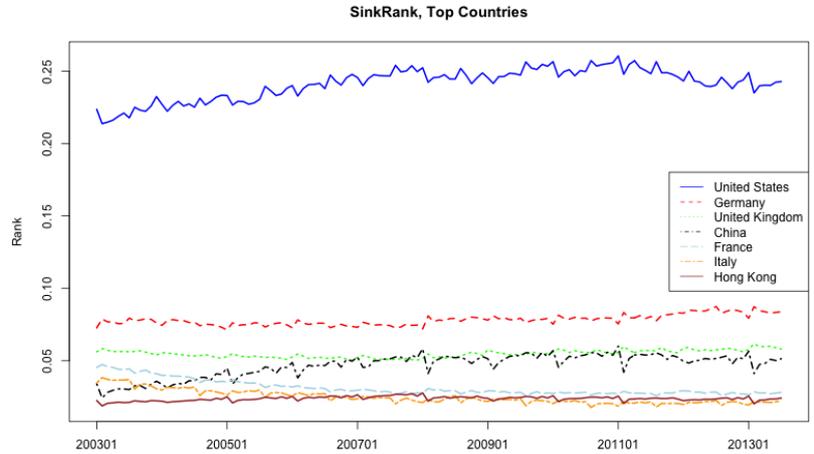


Figure 20: Time series of top countries' SinkRank, 99% networks.

In addition to the most central countries, it can be of interest to monitor the countries whose centrality changed the most during this eleven-year period. The five countries whose relative importance, measured by SinkRank, was most variable were Venezuela, Iran, Palestine, Sudan, and the Democratic Republic of the Congo. The plot below shows the ranking of these five countries by SinkRank over time in the 99% network; countries are ranked in decreasing order, so that a rank of 1 means that country's SinkRank was the lowest in the network. We see that the relative importance of Venezuela, Sudan, and Iran decreased notably over time, with Iran and Sudan decreasing steadily and Venezuela experiencing a huge drop in December, 2006 (corresponding with the re-election of Hugo Chávez to a second term as president), followed by a more gradual decrease. The Democratic Republic of the Congo steadily increased in importance throughout the series, whereas the relative importance of Palestine was low and fairly stable except during the period between August, 2006, and June, 2008, when it became quite volatile. Palestine's in-strength exhibits similar volatility during this period, with monthly changes in messages received as large as 1000%. The beginning of this volatile period corresponds roughly with the beginning of the Fatah-Hamas conflict, and the end of the period corresponds with the 2008 Israel-Hamas ceasefire.

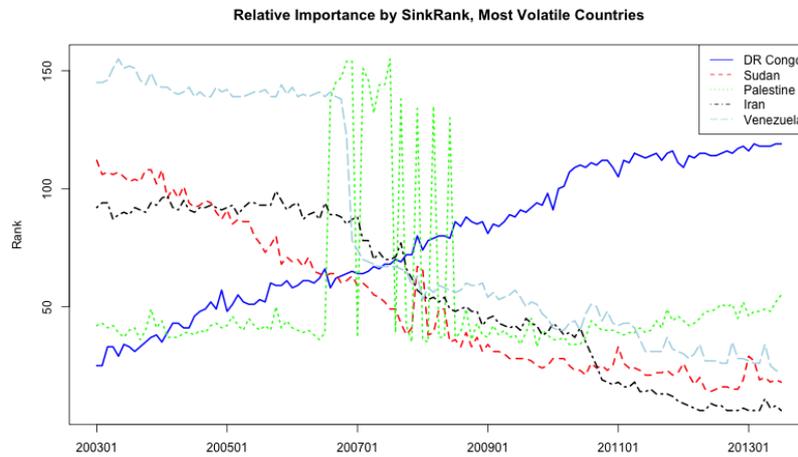


Figure 21: SinkRank for the five countries whose values changed the most between 2003 and 2013, 99% networks.

Degree, strength, and SinkRank are all correlated with each other; however, they can provide complementary information. The plot below shows out-strength plotted versus SinkRank for the July, 2013 99% network. We see a strong positive relationship between the two measures, with three notable outliers (colored black). China's SinkRank is higher, (i.e., it is more central) than would be expected from its out-strength alone, while Saudi Arabia and Venezuela are less central according to SinkRank than according to out-strength. China and Saudi Arabia are SinkRank outliers in the July, 2013 95% network as well, although Venezuela is not.

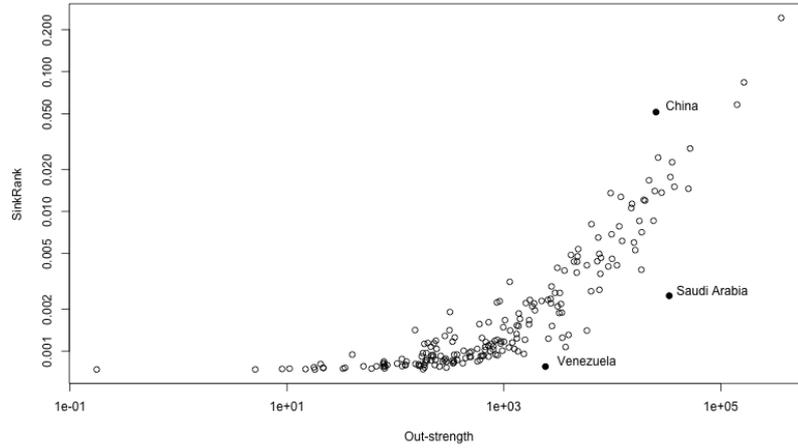


Figure 22: SinkRank vs. out-strength, July, 2013, 99% network.

The plot below shows in-strength plotted versus SinkRank for the July, 2013 99% network. The relationship is much stronger than between SinkRank and out-strength, and again we see some points that deviate notably from the general pattern of the relationship: Senegal has much higher SinkRank than would be expected from its in-strength, and Bangladesh has much lower than expected SinkRank. Bangladesh is a positive outlier in the 95% network as well; Senegal is not.

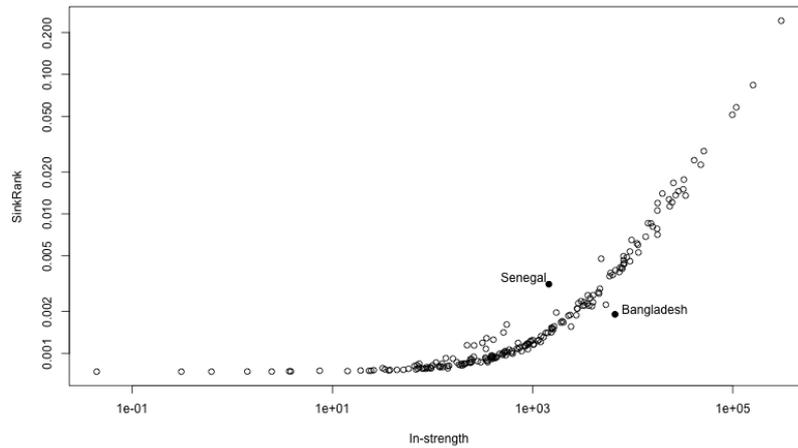


Figure 23: SinkRank vs. in-strength, July, 2013, 99% network.

## 5 Conclusions

The SWIFT MT103 data form a rich network with myriad possibilities for data analysis. In this general overview, we have considered the networks in their entirety, as well as two filtered versions which provide a fixed set of countries for analysis and, in the case of the 95% filtered network, maintain nearly all the network volume while cutting the number of links in half. Focusing on the complete networks, we have shown that the number of countries sending messages and the total number of messages sent has been steadily increasing over time, with total messages sent following a regular seasonal pattern with peaks in December and April and troughs in January, February, and August. Although the numbers of countries and messages have been increasing, the number of links in the networks has been declining steadily since early 2007. This decline may be due to regulatory measures imposed in the wake of the financial crisis, and suggests the effect that regulatory policy can have on such networks. We have also shown that nearly half the variability in the number of messages sent between pairs of countries can be explained with a simple linear regression model using the sender and receiver countries' GDP and some basic demographic factors as predictors.

In the filtered networks, which are more suitable for time series analysis, we have shown that the payment networks follow a core-periphery structure with a low error rate and stable core, and exhibit much more clustering than would be expected in random networks of the same size. We have also shown that the networks exhibit a meaningful community structure, with the three largest and most stable communities corresponding generally to Europe, the former Soviet Union, and the United States with the rest of the world. Because networks with a strong community structure by definition have relatively many more links within communities than between them, intra-community relationships (for example, between European countries and former Soviet countries) represent a potential area for future network growth.

Using the number of messages sent and received as well as the network-based metric SinkRank, we have shown that the United States is consistently the biggest player in the payment networks, and that therefore the system is most vulnerable to any disturbance in United States-based banks' abilities to send or receive payments. After the United States, the most important countries in the networks are consistently Germany, the United Kingdom, and China. Although the countries that are most central have remained quite stable, there have been interesting changes in the less-central countries. Also notable is the small role played by most African countries: the 95% filtered networks contain only nine African countries (see Figures 11, 13, and 17). Africa therefore represents another potential area for future growth.

Various results of our analysis have illustrated the sensitivity of the payment networks to global political and financial changes; for example, the decrease in number of links due to regulation, the dip in total messages sent corresponding to the financial crisis, and also country-level results such as the large changes in the relative importance of countries such as Venezuela and Palestine. In spite of this sensitivity, however, the overall structure of the networks is remarkably quite stable: not only is arc survival consistently high, but the core-periphery and community classification are also stable over time.

We hope that this overview of SWIFT MT103 networks sparks additional research. One possible extension of the work begun here is a parallel analysis of other types of SWIFT messages to see if the network structure is "robust" to transaction type. We believe that MT103, as the most widely-sent type of SWIFT message, does provide a strong characterization of the global network; however, an analysis based on all types of SWIFT message could provide an even more complete picture. A more thorough statistical analysis could involve migration and trade data or other economic indicators, for example to build a more complex model for the number of messages sent between countries; such a model could also use the entire time series of data to investigate how relationships have changed over time. In addition, a more in-depth investigation into the decline in links after the financial crisis could serve as a complement to our network analysis. A more in-depth geopolitical analysis of changes in the network over time could also be very interesting and suggest directions for policy research. Finally, future work should involve ongoing network analysis as more recent data become available.

The fast-growing financial networks literature has thus far focused almost exclusively on national or local networks. We believe that analysis of global networks is the logical next step in understanding

the ever-more-connected financial landscape, and we hope that the work presented here encourages additional research on global financial networks.

## Annex: Visualizing the Current State

Here we present two additional visualizations of the most recent data, from July, 2013, to give a more detailed view of the current payment network. Because there are too many countries to show them all in a single visualization, we limit to the 18 countries whose links make up 50% of the messages in July, 2013. These 18 countries form a nearly complete network: Each country sends and receives messages from each other country, with the single exception that India did not send any messages to Turkey. Figure 24 below shows these countries arranged alphabetically around a circle, with node size scaled by total messages sent and received and link width and darkness scaled by total messages sent between the two countries. In addition, countries are colored by their community classification as in Figures 17 and 18. From this visualization it is clear that the strongest bilateral relationship is between the United States and China; the United States is also strongly linked to Hong Kong and the United Kingdom. We also see that Germany, the second largest country by both strength and SinkRank, has its strongest links to other European countries.

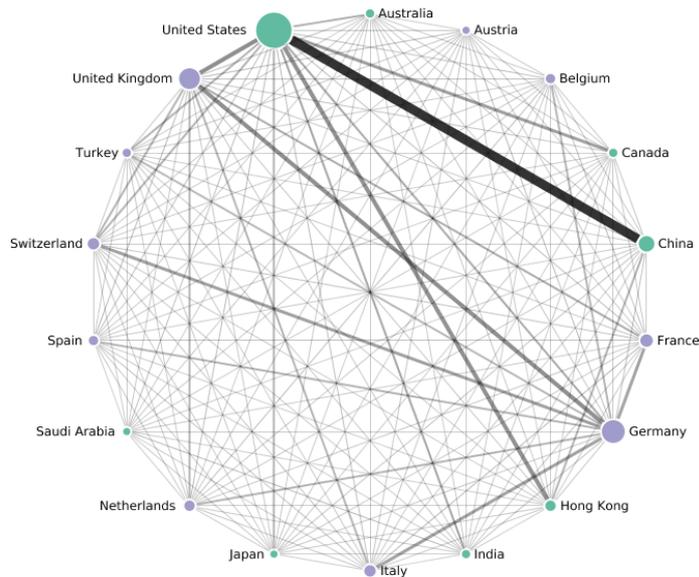


Figure 24: Countries comprising 50% of message traffic in July, 2013.

For the same network of 18 countries, we calculate the maximum-spanning tree on their symmetrized links (see *Core-Periphery Structure* in Section 4.2). The maximum-spanning tree network is shown in Figure 25 below, again with node size scaled by total messages sent and received, link width and darkness scaled by bilateral messages sent and received, and nodes colored by community. We see that the maximum-spanning tree, whose branches can be considered as a simple clustering method, provides similar yet complementary information to the community detection results. The tree has two branches, which coincide with the European community and the United States-centered community (with the

exception of Turkey in the United States branch). In addition, the placement of the United Kingdom in the center of the tree branches suggests that it acts as a bridge between the two communities. In other words, the United Kingdom is the European country that is most strongly connected to the United States-centered community.

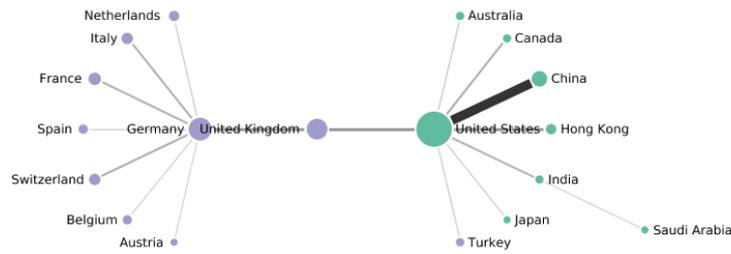


Figure 25: Countries comprising 50% of message traffic in July, 2013, maximum spanning tree.

## Notes

<sup>1</sup>Changes in the sets of countries that make up the networks fall into three general types. Some countries appeared at some point after January 2003, and remained through the end of the series. The countries in this category are the Falkland Islands (enter March, 2003), Afghanistan (July, 2003), Eritrea (September, 2003), Myanmar (March, 2004), Iraq (November, 2004), Bhutan (March, 2005), Comoros (June, 2005), Guinea Bissau (June, 2006), São Tomé and Príncipe (August, 2006), Tuvalu (September, 2006), and Global IMI (February, 2008). Some smaller countries disappeared and reappeared various times, including Guam, Liberia, American Samoa, and the Federal Republic of Somalia. Finally, political changes caused some countries to disappear and be replaced by others. These changes include the creation of Serbia and Montenegro (as one country; December, 2003), the disappearance of Yugoslavia (January, 2004), and the eventual division of Serbia and Montenegro (one country) into the countries Montenegro and the Republic of Serbia (March, April, 2007). The Netherlands Antilles were replaced by the three countries Bonaire, Saint Eustatius and Saba (one country), Curacao, and Sint Marteen (October and

November, 2011). In addition, the new state of South Sudan appeared in January, 2012.

<sup>2</sup>Lists obtained from [http://en.wikipedia.org/wiki/List\\_of\\_offshore\\_financial\\_centres](http://en.wikipedia.org/wiki/List_of_offshore_financial_centres)

<sup>3</sup>For example, (parts of) the United States were once colonies of Great Britain, France, and Spain; and the Philippines was once a colony of the United States. All demographic information was obtained from CEPII's (Centre d'Etudes Prospectives et d'Informations Internationales) GeoDist data set, available at [http://www.cepii.fr/CEPII/en/bdd\\_modele/presentation.asp?id=6](http://www.cepii.fr/CEPII/en/bdd_modele/presentation.asp?id=6).

<sup>4</sup>For example, the Czech Republic and Slovakia were both part of Czechoslovakia.

<sup>5</sup>These countries are Australia, Austria, Belgium, Canada, China, Cyprus, Czech Republic, Denmark, Finland, France, Germany, Greece, Hong Kong, Hungary, India, Indonesia, Ireland, Israel, Italy, Japan, Jersey, Republic of Korea, Kuwait, Liechtenstein, Luxembourg, Malaysia, Malta, Morocco, Netherlands, New Zealand, Norway, Philippines, Poland, Portugal, Romania, Russia, Saudi Arabia, Singapore, Slovakia, Slovenia, South Africa, Spain, Sweden, Switzerland, Taiwan, Thailand, Turkey, United Arab Emirates, the United Kingdom, and the United States.

<sup>6</sup>These countries are Bulgaria, Brazil, Egypt, Croatia, Isle of Man, Lebanon, Sri Lanka, Lithuania, Latvia, Monaco, and Mauritius.

<sup>7</sup>These countries are Australia, Austria, Belgium, Canada, China, Cyprus, Czech Republic, Denmark, Finland, France, Germany, Greece, Hong Kong, Hungary, Ireland, Israel, Italy, Japan, Jersey, Republic of Korea, Kuwait, Liechtenstein, Luxembourg, Netherlands, New Zealand, Norway, Poland, Portugal, Romania, Russia, Saudi Arabia, Singapore, Slovakia, Slovenia, South Africa, Spain, Sweden, Switzerland, Taiwan, Thailand, Turkey, United Arab Emirates, the United Kingdom, and the United States.

<sup>8</sup>These countries are Bulgaria, Brazil, Croatia, Indonesia, India, Lebanon, Lithuania, Morocco, Malta, and Malaysia.

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